

Package: piecenikr (via r-universe)

November 3, 2024

Encoding UTF-8

Type Package

Title Looney Pyramid Graphics

Version 0.1.4-8

Description Functions and objects to make Looney Pyramids graphics.

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URL <https://github.com/piecepackr/piecenikr>

BugReports <https://github.com/piecepackr/piecenikr/issues>

LazyLoad yes

Imports dplyr, grid, piecepackr (>= 1.5.1), rlang, tibble, utils,
withr

Suggests ppcli, testthat, vdiff

Remotes piecepackr/ppcli

Roxygen list(markdown = TRUE)

RoxygenNote 7.2.3

Config/testthat/edition 3

Repository <https://piecepackr.r-universe.dev>

RemoteUrl <https://github.com/piecepackr/piecenikr>

RemoteRef HEAD

RemoteSha 329a802d20558d532f63c28ae1fd22d3303e44b8

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 df_lp_games

Data frames of starting diagrams for various games

Description

tibble data frames of starting diagrams for various games.

Usage

```
df_martian_chess(n_players = 2, seed = NULL)
```

Arguments

n_players	Number of players
seed	Random seed

Details

Here is some more information about the various games:

Martian Chess An abstract by Andrew Looney. See <https://www.looneylabs.com/rules/martian-chess>.

 looneyPyramidGrob

Basic grob function for Looney Pyramids

Description

looneyPyramidGrob provides a basic grob function for the sides Looney Pyramids.

Usage

```
looneyPyramidGrob(piece_side, suit, rank, cfg = pp_cfg())
```

Arguments

piece_side	Piece side of the piece
suit	Suit of the piece
rank	Rank of the piece
cfg	Piecepackr configuration object

looney_pyramids	<i>Configuration objects for drawing Looney Pyramids</i>
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Description

looney_pyramids provides a basic configuration object for drawing Looney Pyramids.

Usage

```
looney_pyramids()
```

Details

Looney Pyramids aka Icehouse pieces is a game system invented by Andrew Looney. See <https://www.looneylabs.com/looney-pyramids>.

Value

Returns a list with an icehouse_pieces configuration for drawing Looney Pyramids.

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